

## Adult Basketball Rules

### 1. League Policies

- A. Registration:** Register online at [greenvillerec.com](http://greenvillerec.com) or register at the office. Please contact Chase Harris at [charris@greenvillecounty.org](mailto:charris@greenvillecounty.org) or 864-467-3268 for information on registering for Adult 3v3 Basketball.
- B. Rosters:** In order to participate in the league, players must be listed on the current roster on IMLeagues. Players may only play on ONE team per division. Rosters and photo ID will be checked at every game (regular season and playoffs). Players must show photo ID to play.
- C. Referee Fees:** Each team will be required to pay a \$10 Referee fee before each game. There will be 1 Referee calling each game.
- D. Forfeits:** Forfeits are unavoidable sometimes, but communication with the Greenville County Rec Athletic Department is critical when these situations arise.

- 1. All teams must keep a credit card on file on their RecTrac account. This card will automatically be charged the forfeit fee within one (1) business day in the instance of a forfeit.
- 2. The official starting game time is forfeit time. Teams must have a minimum of two (2) eligible players to start a game. If there are less than two (2) eligible players during the game, the game will be ruled a forfeit.
- 3. The forfeit fees are as follows:

Adult Sport	Forfeit Fee
Basketball	\$20

- 4. Forfeit Fee Timeline
  - a. 3 Business Days (72 hours) or more of notice to Greenville County Rec that the team will forfeit: No forfeit fee due.
  - b. Less than 3 Business Days (72 hours) of notice to Greenville County Rec that the team will forfeit: Full forfeit fee due.
  - c. NOTE: If a game is forfeited with 72 business hours of notice or more to Greenville County Rec, all other teams should be prepared to have their game schedule adjusted and game times/days shifted for that day's games and subsequent games.
- 5. Teams that have a forfeit with less than 72 business hours of notice to Greenville County Rec during the season will not be eligible for the playoffs or any post season play.
- 6. Any team that forfeits two games during the season may be dropped from the league without a refund.
- 7. Teams that are dropped from the league for multiple seasons due to forfeits face the potential of not being allowed to register for any Greenville County Rec Athletic Programs.
- 8. A forfeited Adult Basketball game will be scored as 25-0.

**E. Game Rescheduling:** Greenville County Rec reserves the right to reschedule or cancel any game(s) throughout the season when deemed necessary by administration. Make-up games may be played on any day of the week, at any gym location, and at any time, as needed.

1. Greenville County Rec. will try to make all weather cancellations by 4:30 p.m. the day of a game during the week.
2. All Saturday games will be decided by 9:00 a.m. on the day of the game or at the field.
3. All Sunday games will be decided by 12:00 noon on the day of the game or at the field.
4. All weather updates will be placed on the home page of our website.
5. Twitter @gcrecfields
6. Text "gcrecfields" to 844-792-1212 to receive text alerts for weather updates
7. Updates posted on IMleagues (Also may receive a text/email alert from IMLeagues)
8. Some cancellations may be made at the field at the discretion of the Officials and field supervisors.
9. Rained out games will only be rescheduled one (1) time for make-up, or as deemed necessary by the Greenville County Rec athletic staff due to the standings. Make-up games may be played on any day of the week, at any field location, and at any time, as needed.

**F. Game Scheduling:** Regular season, make-up, and playoff games could potentially be scheduled as double headers.

**G. Contact:** Chase Harris, Athletics Coordinator at 864-467-3268, or [charris@greenvillecounty.org](mailto:charris@greenvillecounty.org)

## 2. Rosters

- A. After paying the entry fee, captains must sign up their team on Imleagues. It is the captain's responsibility to manage their roster. Captains will be in charge of sending invites to their teammates. In order to play, a player must be listed on the IMLeagues roster.
- B. There is no limit on the number of players that may be listed on a roster.
- C. After the Rosters Freeze date, no additions will be accepted. Check IMLeagues & Info sheet for this date.
- D. All players must be 18 years of age or older by the first game of the current season.
- E. Any player dropped from a team roster during the season is not eligible to be added to another team during the same season.
- F. Guest Players: In the event a team is short players to play in a game, they may pick-up no more than one (1) verified player from another team. Teams may NOT pick-up players if they have the three (3) players required to play. Guest players must be a player who is currently on another team's IMLeagues roster and must check in with the field supervisor for verification. Guest players are only permitted for regular season games; they are NOT allowed for playoff games.

## 3. The Game

Greenville County Rec Adult Basketball league will be governed by the current year's National Federation of State High School Associations Rule Book, (NFHS).

- A. Official starting time is forfeit time. Teams must have two (2) eligible players to play a game. Teams cannot play with less than two (2) players. If there are less than two (2) eligible players prior to or during the game, the game will be ruled a forfeit. \*For 6:30pm games, there will be a 10 minute grace period. Teams will have until 6:40pm to show up & be checked in before the game will be declared a forfeit.\*

- B. The game shall consist of two twelve (12) minute halves with a running clock, except on timeouts and free throw attempts. In the last two minutes of the first and second half, the clock will stop on all official's whistles.
- C. Initial possession will be given to the home team. The visiting team will have initial possession of the second half.
- D. 2 points awarded for a shot inside the 3 point arc, 3 points if a shooter is between the 3 and 4 point arcs, 4 points if a player is behind the 4 point arc.
- E. Following a made basket/dead ball; possession will switch and begin with a pass at the top of the 4 point arc
  - 1. Inbounding player must pass to a teammate for the ball to become live
- F. Following a defensive rebound (off of the rim) or steal, the ball must be cleared beyond the 3 point arc.
  - 1. If the ball is not cleared prior to a shot, the shot will not count and the team will lose possession.
- G. All substitutions must be made prior to inbounding the ball after a made basket, or during dead ball periods.
- H. If a team is ahead by twenty (20) points, the clock will run continuously. If the score differential drops below 15 points, regular clock rules will be applied. (The clock will always stop on timeouts).
- I. Halftime break shall be three (3) minutes.
- J. Overtime: If the score is tied at the conclusion of the second half, play will be extended until one team scores five points. The first team to score five points (win by one) will win the game.

#### **4. Equipment & Uniforms**

- A. The game ball will be provided by Greenville County Rec.
- B. All teams are required to bring an alternative jersey/shirt (with jersey numbers). In the event that both teams are wearing the same colored jerseys, the visiting team must change jerseys.
  - 1. If the visiting team does not have an alternate jersey, the game will start with a technical foul. The visiting team will then be supplied with pinnies.
- C. Only athletic shoes will be allowed on the basketball court at all times. Any player wearing shoes that mark up the floor will not be allowed to participate.
- D. No jewelry (earrings, necklaces, bracelets, rings etc.) will be allowed to be worn by players during the game. No exceptions.
- E. Each team will be required to wear matching jerseys with legal numbers on them. Numerals 6, 7, 8 and 9 are not legal.
- F. Legal numbers are: 0, 1, 2, 3, 4, 5, 00, 10, 11, 12, 13, 14, 15, 20, 21, 22, 23, 24, 25, 30, 31, 32, 33, 34, 35, 40, 41, 42, 43, 44, 45, 50, 51, 52, 53, 54, and 55. A roster shall not have both numbers 0 and 00.
- G. Numbers on the jerseys should be solid in color.

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**5. Penalties and Technical Fouls**

- A. Player receiving a technical foul shall sit out five (5) minutes. The player may return to the game during a “dead ball” after the five (5) minutes “cool down” penalty.
- B. Two (2) technical fouls on a player in the same game will result in the ejection of that player from the game and suspension from the team’s next scheduled game. Three (3) technical fouls on one team will result in forfeit of the game.
- C. Any team that totals six (6) technical fouls or more in the regular season will be under review for removal from the league.
- D. A technical foul shall be considered a personal foul if it involves an individual player and it also counts as a team foul.
- E. Fouls on the coach or bench will be considered team fouls.
- F. After a team’s fifth team foul of the half, opponents are awarded 2 freethrows and possession.
- G. All shooting fouls will be awarded with freethrows based on the scoring value of the potential shot.

**6. NFHS Blood Rule**

- A. A player who is bleeding, has an open wound, has any amount of blood on his/her uniform, or has blood on his/her person, shall be directed to leave the game until the bleeding is stopped, the wound is covered, the uniform and /or body is appropriately cleaned, and/or the uniform is changed before returning to competition, unless a time-out is requested by, and granted to, his/her team and the situation can be corrected by the end of the time-out.

**7. Expected Conduct and Rules**

- A. Any player or coach who is ejected (two technical fouls) from a game is suspended for the remainder of the game. An ejection will result in a player suspension. This suspension will be a minimum of one full game. The suspension may be any length from one game to permanent, depending on the circumstances and severity of the situation. The ejected player or coach must leave the court or gym to the point that the individual, in the opinion of the official, shall not be a disruptive influence on the further progress of the game. Failure to comply will result in the game being forfeited. Reinstatement following any multi-game suspension will be probationary.
- B. The Field Supervisors, Game Officials, Sheriff’s Deputies, or other Officials that work for Greenville County Rec, will make a report to the Greenville County Rec Athletic Department on any of the following conditions that, in their opinion, happen at the community center, ball park, on the playing field, or in adjacent facilities and property, by a player, coach, or fan.

- 1. THREATENING AN OFFICIAL.....SEASON SUSPENSION
- 2. HITTING AN OFFICIAL.....PERMANENT SUSPENSION
- 3. DRINKING.....SEASON SUSPENSION
- 4. FIGHTING.....SEASON SUSPENSION
- 5. EJECTION FROM A GAME.....SUSPENSION FOR THE NEXT GAME
- 6. SECOND EJECTION.....SEASON SUSPENSION

- C. The Greenville County Rec Athletic Department will review the report of the Officials, and carry out the rules as deemed necessary. If a player, coach or manager is put out of a game, he/she will be asked to leave the facility. If he/she does not leave, the game will be forfeited.

**8. End of Season Playoff**

- A. Greenville County Rec will offer a postseason playoff.
- B. The playoff will be a single elimination playoff.
- C. Greenville County Rec will take all teams that finish **AT/ABOVE .500** to the Postseason Playoff.
- D. In the event of a tie for playoff position, the following will be used to break the tie:
  - 1. Head-Head record
  - 2. Record v. Common Opponents (considers all games against common opponents)
  - 3. Point differential v. highest ranked common opponent
  - 4. Point differential v. common opponents
  - 5. Points allowed (overall)
  - 6. Points scored (overall)
  - 7. Points allowed v. common opponents
  - 8. Points scored v. common opponents
  - 9. Current win streak
- E. The teams in the playoff will be responsible for game Official's fees.

**9. Protest Procedures**

- A. A legal protest shall be one which involves a violation of playing rules or the use of an illegal player.
- B. JUDGEMENT CALLS CANNOT BE PROTESTED.**
- C. The protest must be in writing and submitted to the Greenville County Rec Athletic Department according to the protest schedule, and accompanied with a \$100 protest fee. (No faxed or emailed protests will be accepted.)
- D. The Greenville County Rec Athletic Department has sole authority and will rule on all protests.
- E. If the protest is ruled valid, the protest fee will be returned. If the protest is ruled invalid, the protest fee will not be returned.
- F. Both coaches as well as the Officials will be interviewed as part of the normal protest process.
- G. Decisions on protests are final, and there will be NO appeals.

The range of disciplinary actions against a team that is involved in a valid protest may vary depending on the severity of the infraction. The disciplinary actions are as follows:

- a. A warning
- b. Suspension for the rest of the season
- c. Losing a single game
- d. Losing all games
- e. Being dropped from the league
- f. Suspension from all leagues and future seasons

**10. Protest Schedule**

**A. GAMES PLAYED ON MONDAYS**

The team representative will have until 4:30 P.M. Wednesday to file a protest.

**B. GAME PLAYED ON TUESDAYS**

The team representative will have until 4:30 P.M. Thursday to file a protest.

**C. GAMES PLAYED ON WEDNESDAYS**

The team representative will have until 4:30 P.M. Friday to file a protest.

**D. GAMES PLAYED ON THURSDAYS, FRIDAYS, OR SATURDAYS**

The team representative will have until 4:30 P.M. Monday to file a protest.

**E. GAMES PLAYED ON SUNDAYS**

The team representative will have until 4:30 P.M. Tuesday to file a protest

**Revised March 22, 2022**